

Computing Curriculum Over

Programming and algorithms			Data		Information technology (Creating media)		Digital Literacy (Systems)	
	Autumn 1		Autumn 2		Spring 1	Spring 2	Summer 1	Summer 2
Y1	Technology all around us Laptops		Moving a robot Bee-bots		Digital Painting Laptops	Programming animations Ipads	Grouping Data N/A	Digital Writing Laptops
Y2	Robot algorithms Bee-bots	IT all around us Laptops	Programming animations (Y1) Ipads	Programming quizzes Ipads	Digital music Laptops	Pictograms N/A	Digital Writing (Y1) Laptops	
Y3	Branching databases Laptops		Desktop publishing Laptops		Sequencing sounds Laptops	Events and actions in programmes Laptops	Stop-frame animations Ipads	Connecting computers N/A
Y4	Sequencing sounds (Y3) Laptops	Photo editing Laptops	Events and actions in programmes (Y3) Laptops	Repetition in shapes Laptops	Repetition in games Laptops	Stop-frame animations (Y3) Ipads	The Internet N/A	
Y5	Flat file databases Laptops	Systems and searching N/A	Events and actions in programmes (Y3) Laptops	Repetition in shapes (Y3) Laptops	Introduction to vector graphics Laptops	Repetition in games (Y4) Laptops	Selection in quizzes Laptops	
Y6	Introduction to spreadsheets Laptops	Communication and collaboration N/a	Events and actions in programmes (Y3) Laptops	Events and actions in programmes (Y3) Laptops	Web page creation Laptops	Repetition in games (Y4) Laptops	Selection in quizzes (Y5) Laptops	

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